# CURRICULUM VITAE OF MELUBUHLE MDUDUZI GULA-NDEBELE

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Postal address : 36 Harry Pichanick Drive, Alexandra Park , Harare , Zimbabwe

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Phone Number :+27 651140205

Game design portfolio : ▶ Portfolio Work

Portfolio Website : Lordlugagames: Home

Linkedin : Melu Gula-Ndebele - City of Cape Town, Western Cape, South

Africa | Professional Profile | LinkedIn

# PERSONAL INFORMATION

Surname : Gula-Ndebele
First name : Melubuhle
Date of Birth : 2001/06/28
Passport number : FN517200
Race : Black

Nationality : Zimbabwean

Criminal record : None

Languages	Speaking	Reading	Writing
English	Advanced	Advanced	Advanced
Isi-Ndebele	Intermediate	Intermediate	Intermediate
Shona	Basic	Intermediate	Intermediate

French	Basic	Intermediate	Basic

## **SKILLS PROFILE**

- Drawing Intermediate.
- Basic Animation (Blender & 3ds Max).
- Basic 3D Modeling and sculpting (3ds Max).
- Intermediate Coding (C#, Visual Basic).
- Beginner C++ Coding
- Intermediate Unity Game engine proficiency.
- Beginner Unreal Engine proficiency
- Good Programming logic and design.
- Proficient with Microsoft Office Suite.
- Basic Photoshop.
- Media management
- Video editing(Tik tok, cap cut, instagram reels)
- Good Creative and Narrative writing.
- Intermediate storyboarding.
- Basic Script editing.
- Project management, planning and scheduling, collaboration, and delegation.
- Advanced mathematical understanding (algebra, interpolation, Differentiation, integration, matrices).
- Composure and ability to perform effectively under pressure.
- Strong attention to detail particularly in animation and coding processes.
- Team-Player.
- Good conflict resolution and ability to foster a low stress environment.
- Open minded and confident in embracing the unknown.
- Good communication skills.
- Diplomacy and Sensitivity.

## **CAREER OBJECTIVES**

For as long as I can remember, I have always wanted to become a games tester so I chose to study game design at Vega School and although I hated the degree at first, I have since fallen in love with the development and design process and creating worlds.

I am passionate about world building, particularly through new media technologies and game design. Once I've completed my studies in game development and design, although i'll be eager to keep learning, I hope to create fully immersive games, which can help make the world a better place by creating space for people to access fun, excitement, rejuvenation and even get to learn something helpful by overcoming the challenges set in the world of the games. I am interested in the therapeutic benefits of gaming, thus my focus is on tapping into the possibilities of how new media and gaming can expand the use of imagination, while helping people unwind. My ambition is to create and develop games that contribute to a more accessible and healthier gaming culture through both virtual and real life community building.

### **EDUCATION**

Q1 2025

**Toxyn Games:** 

Mentorship program

2021- 2024(Graduation 2025)

**Vega School:** 

BCIS in Game Development & Design

2014 - 2019

**Falcon College:** 

O Level, AS level and A level years.

### **EMPLOYMENT HISTORY**

**Position:** IT Consultant

**Organization:** G&D (Private) Limited (Bulawayo, Zimbabwe)

**Duration**: April 2020 to April 2021

**Duties:** Creation and maintenance of the company website

**Position:** Junior Board of Directors member

**Organization:** HDI Youth Consultancy (Harare, Zimbabwe)

**Duration:** February 2020 to Feb 2021

**Duties:** Giving target (youth aged 19-24) market-based feedback and insight on the appeal of marketing campaigns and products, attending campaign activation events,

participation in focus groups, panel discussions and workshops.

**Position:** Volunteer

**Organization:** Africa Games week (Cape Town, South Africa)

**Duration**: December 2023

**Duties:** Chaperoning and directing guests and speakers for workshops

**Position:** Volunteer

Organization: Playtopia Africa (Cape Town, South Africa)

**Duration**: December 2023

**Duties:** Chaperoning and directing guests and speakers for workshops

**Position:** Volunteer

**Organization:** Playtopia Africa (Cape Town, South Africa)

**Duration**: December 2024

**Duties:** Chaperoning and directing guests and speakers for workshops

# **EXTRA CURRICULAR**

- Skating
- Guitar
- Chess
- Modelling

- Reading
- Interact Club Board member and Treasurer 2019
- Novices Society 2017
- Falcon College band leader 2019
- Falcon College Midweek band (chapel band) Vice captain.
- Falcon College 2<sup>nd</sup> team football.
- Falcon College 1<sup>st</sup> team basketball 2018/2019.
- Falcon College House prefect 2019.
- Falcon College Best musician 2019.
- Falcon College Best Guitarist 2018.
- GMTK Game Jam 2021 designer unranked
- Game Up africa game jam 2024 designer -
- Ludum Dare Game jam 2024 designer unranked
- Africa Jam 2024
- Game jam 2023
- Game jam 2022

# **REFERENCES**

### T Matatu

Director Of Studies at Falcon College

tmatatu@falconcollege.com

# Elsie Mutsaka

Business Development at HDI Youth Consultancy

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Butholenkosi Gula-Ndebele

Sonkanke Holdings, G&D Board Member

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Nadia Salie Relationship Navigator at Vega School CPT nsalie@vegaschool.com

Dr Anja "Nanna" Venter Producer at Free lives and Playtopia organizer anja@freelives.net

Alexandra Pattison alexandra@gamesweek.africa

William Mabin
Mentor & Ceo of Toxyn Games
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